

Dark Age Game Music Pack

File (mp3, wav or ogg)	Length	Version	Loopable
30_seconds_silence	0:00:30	complete	
60_seconds_silence	0:01:00	complete	
120_seconds_silence	0:02:00	complete	
anxiety	0:01:00	complete, lite	
battle_conflict_L	0:01:51	complete, lite	x
call_to_fight_L	0:01:46	complete	x
camping_abmience_L	0:01:17	complete, lite	x
camping_dread_L	0:02:03	complete, lite	x
celtic_harp	0:01:07	complete	
city_citadel_L	0:02:47	complete, lite	x
crusader_battle_song	0:01:02	complete	
enemy_castle_L	0:03:21	complete, lite	x
epic_theme	0:03:00	complete	
escape	0:00:30	complete	
faerie_song	0:02:21	complete	
fight_lost_dirge	0:01:00	complete, lite	
fight_won	0:00:08	complete, lite	
goal_quest_completed	0:00:25	complete, lite	
happy_tavern_tune	0:01:27	complete, lite	
level_up_option1	0:00:19	complete, lite	
level_up_option2	0:00:08	complete	
menu_music_L	0:01:17	complete, lite	x
montage_credits	0:06:02	complete	
procession	0:00:25	complete	
quest_issued	0:00:19	complete	
rest_at_inn	0:01:38	complete, lite	
travel_quest_L	0:03:09	complete, lite	x
trouble_at_inn	0:01:20	complete, lite	
village_L	0:02:58	complete, lite	x

This pack can be purchased from <http://www.dexsoft-games.com>.

This pack is copyrighted.

Music composed and performed by Richard Altenbach of Bachiosaurus Studios