

„Modern City 2“ Model Pack

Image	Name	Triangles LOD 0-2	Materials
	c2_bicycle	LOD 0: 5,456 LOD 1: 1,812	3
	c2_bin	LOD 0: 1,458 LOD 1: 258 LOD 2: 56	1
	c2_kiosk	LOD 0: 560 LOD 1: 440	3
	c2_parking_sign	LOD 0: 64	1
	c2_parking_sign_disabled	LOD 0: 64	1
	c2_air_machine	LOD 0: 524	1
	c2_gas_station	LOD 0: 504	2



Image	Name	Triangles LOD 0-2	Materials
	c2_gas_station_roof	LOD 0: 1,620	1
	c2_gas_station_sign	LOD 0: 1,114	1
	c2_gas_station_sign_prices	LOD 0: 984	1
	city2_house1	LOD 0: 7,716 LOD 1: 1,200	1
	city2_house2	LOD 0: 4,378 LOD 1: 591	1
	city2_house3	LOD 0: 8,494 LOD 1: 954	1
	city2_interphone	LOD 0: 12	1
	city2_machine	LOD 0: 588	1




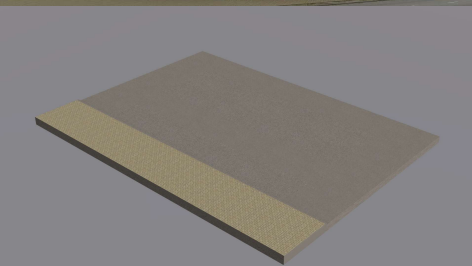
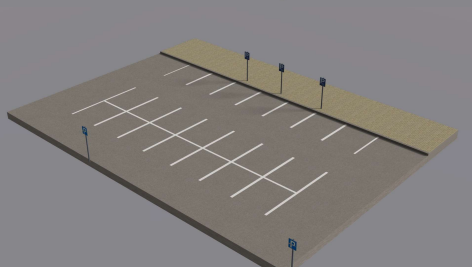

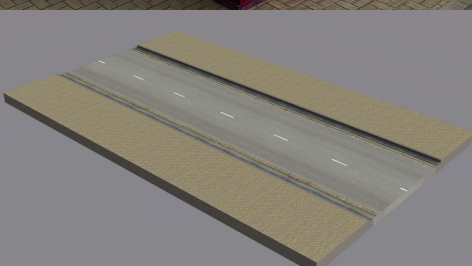
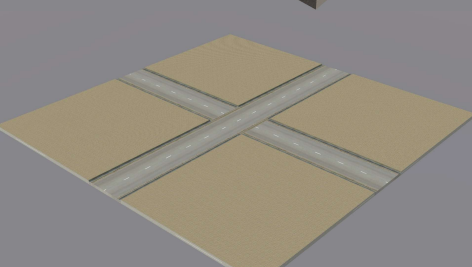
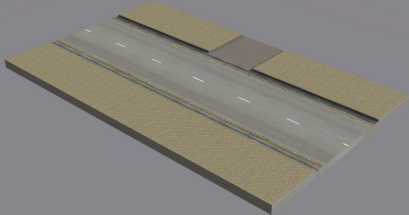
Image	Name	Triangles LOD 0-2	Materials
	city2_tower1	LOD 0: 748	2
	city2_tower2	LOD 0: 1,822 LOD 1: 430	LOD 0: 8 LOD 1: 3
	city2_house8	LOD 0: 7,298 LOD 1: 326	1
	gas_station_lot	LOD 0: 220	2
	parking_lot	LOD 0: 220	3
	phone_box	LOD 0: 330 LOD 1: 164	1
	road	LOD 0: 114	3
	road_crossing	LOD 0: 244	3

Image	Name	Triangles LOD 0-2	Materials
	road_exit	LOD 0: 252	4

This pack contains 34 models (including all LOD stages), 24 unique models (as you can see from the table above).

Additional textures for normal, height, spec and opacity maps are included (up to 2048px). Many objects share the same textures to save texture memory.

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