

# Dwarf / Gnomon Map Pack


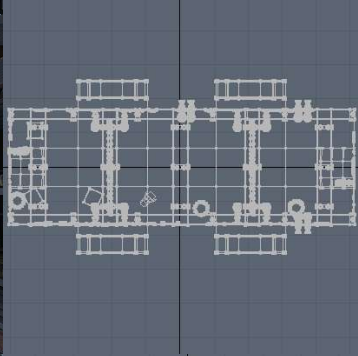

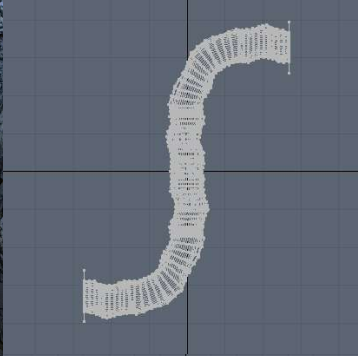

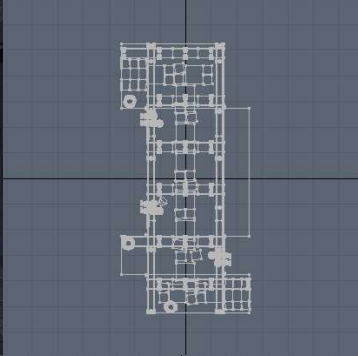

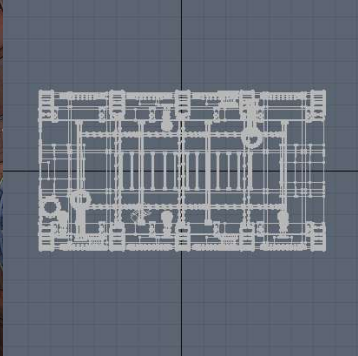

Image	Top View	Name	Tris / Mats / LOD
		corridor_sleeping	Tris: 19,076 Mats: 10
		cave	Tris: 15,824 Mats: 5
		corridor2	Tris: 10,704 Mats: 9
		corridor3	Tris: 17,690 Mats: 17
<p><b><u>DECORATIONS:</u></b></p>			Tris: Mats:
	n.a.	axe	Tris: 472 / 116 Mats: 1






Image	Top View	Name	Tris / Mats / LOD
	n.a.	barrel	Tris: 636 Mats: 3
	n.a.	bed	Tris: 776 Mats: 2
	n.a.	board	Tris: 52 Mats: 1
	n.a.	book	Tris: 280 / 20 Mats: 1
	n.a.	bucket	Tris: 756 / 318 Mats: 2






Image	Top View	Name	Tris / Mats / LOD
	n.a.	carpet	Tris: 2 Mats: 1
	n.a.	carpet2	Tris: 528 / 248 Mats: 1
	n.a.	chain	Tris: 436 Mats: 2
	n.a.	chair	Tris: 160 Mats: 1
	n.a.	chest	Tris: 1,984 / 312 Mats: 4 / 2

Image	Top View	Name	Tris / Mats / LOD
	n.a.	control	Tris: 874 / 322 Mats: 1
	n.a.	crate	Tris: 332 Mats: 2
	n.a.	crystal	Tris: 38 Mats: 1
	n.a.	crystals	Tris: 266 Mats: 1
	n.a.	cupboard	Tris: 5,580 / 964 Mats: 7 / 3




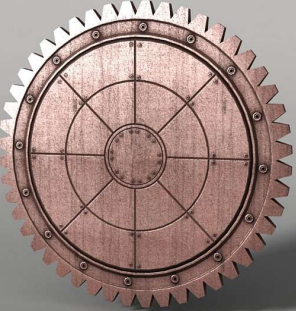

Image	Top View	Name	Tris / Mats / LOD
	n.a.	door_closed	Tris: 1,280 Mats: 2
	n.a.	door_frame	Tris: 736 Mats: 2
	n.a.	gear	Tris: 924 / 434 Mats: 1
	n.a.	gear_big	Tris: 572 Mats: 1
	n.a.	hammer	Tris: 260 / 122 Mats: 3






Image	Top View	Name	Tris / Mats / LOD
	n.a.	handbarrow	Tris: 928 / 496 Mats: 3
	n.a.	inkpot	Tris: 388 Mats: 2
	n.a.	machine	Tris: 3,184 / 990 Mats: 5 / 4
	n.a.	mug	Tris: 854 / 276 Mats: 3
	n.a.	oven	Tris: 1,260 / 488 Mats: 5

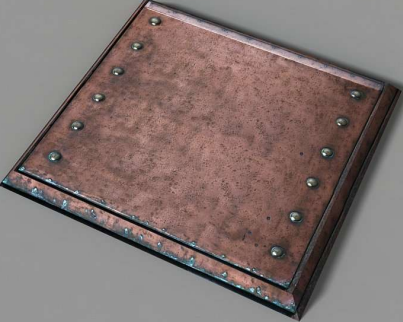
Image	Top View	Name	Tris / Mats / LOD
	n.a.	p_lantern	Tris: 1,184 / 500 Mats: 2
	n.a.	picture_frame	Tris: 188 Mats: 3
	n.a.	pipe_bend	Tris: 352 Mats: 2
	n.a.	pipe_complex	Tris: 800 Mats: 2
	n.a.	plate	Tris: 12 Mats: 1

Image	Top View	Name	Tris / Mats / LOD
	n.a.	plate4in1	Tris: 12 Mats: 1
	n.a.	plates_m	Tris: 10 Mats: 1
	n.a.	plates_s	Tris: 24 Mats: 1
	n.a.	rim_bar	Tris: 12 Mats: 1
	n.a.	round	Tris: 156 Mats: 1



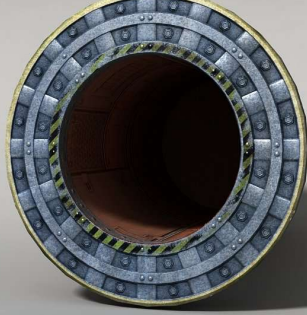


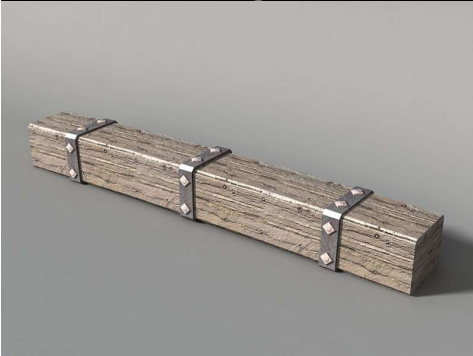


Image	Top View	Name	Tris / Mats / LOD
	n.a.	round2	Tris: 384 Mats: 2
	n.a.	round2_closed	Tris: 124 Mats: 2
	n.a.	round2_shaft	Tris: 478 Mats: 3
	n.a.	shovel	Tris: 424 Mats: 2
	n.a.	steps	Tris: 96 Mats: 1

Image	Top View	Name	Tris / Mats / LOD
	n.a.	tank_small	Tris: 1,680 / 750 Mats: 4
	n.a.	vent_pipe	Tris: 284 Mats: 2
	n.a.	vent_t	Tris: 568 / 250 Mats: 2
	n.a.	wheel	Tris: 764 / 668 Mats: 3 / 2
	n.a.	wheel3	Tris: 1,124 / 521 Mats: 1

Image	Top View	Name	Tris / Mats / LOD
	n.a.	woodbeam	Tris: 360 / 144 Mats: 3 / 2
	n.a.	woodsupports	Tris: 484 / 292 Mats: 3 / 2
	n.a.	workbench	Tris: 2,470 / 713 Mats: 6 / 5

This pack contains 4 rooms and 49 decoration objects to fill the rooms.

Door frames are needed to connect the corridors and closed doors to close an opening.

Additional textures for normal, height, spec and opacity maps are included (up to 1024). All corridors and high detail models contain a second uv-set for lightmapping. Lower detail LOD-stages do not.

Dexsoft-Games - <http://www.dexsoft-games.com>