

„Arched Level“ Construction Kit

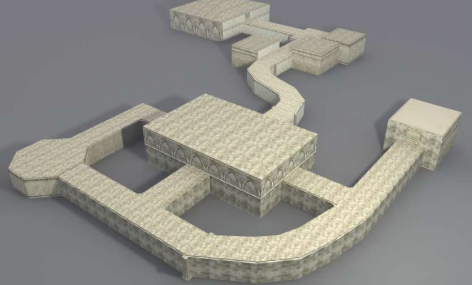











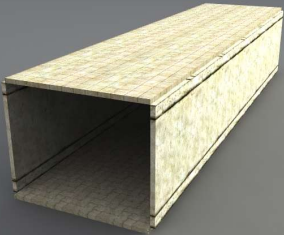








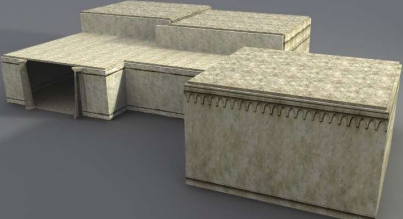

Image	Alternative Image / Info	Name	Tris; Materials
		sample_level	22836; 15
		central_room	8310; 9
		corridor_corner	276; 3
		corridor_S	932; 5
		corridor_T	488; 4
		corridor_T_rouned	1256; 4

Image	Alternative Image / Info	Name	Tris; Materials
		corridor	96; 3
	Columns to add details to corridors or to cover seams	door_frame_columns	288; 2
		hall1	1304; 12
		hall2	408; 8
		room_corner	824; 9
		rooms	2112; 11

This pack contains one sample level and a set of 11 unique models to create similar levels. All meshes are closed to cast stencil shadows. Additional textures for normal and height maps are included (up to 512px).

Artists: Miguel and Frank.

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