

„Viking Character“ Model Pack


Image	Name	Triangles LOD 0-1	Materials	Comment
	axe	990	1	-
	helmet1	482	1	-
	helmet2	1016	1	-
	sword	302	1	-
	viking_axe	6672; 2783	4	viking with axe and horned helmet
	viking	13651	7	layered model with 2 helmets, animal and both weapons

Image	Name	Triangles LOD 0-1	Materials	Comment
	viking_sword	5450; 2377	4	viking with sword and masked helmet
	viking_sword2	4968; 1971	3	viking with sword and no helmet

This pack contains one character model plus some properties to create lots of variations of this character. 3 variations (including their lod-stages) are already available in this pack as examples.

Additional textures for normal, height and spec maps are included.

Due to the amount of details this pack is made of open meshes.

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